

## **Progression of Skills in Art and Design**

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	continuous provision - mark making, different media.  *Begin to use a variety of drawing tools *Use drawings to tell a story Investigate different lines *Explore different textures. *Encourage accurate drawings of people *Create simple representations of events, people and objects. * use lines to enclose a space, and then begin to use these shapes to represent	*Use a variety of tools, including pencils, rubbers, crayons, pastels and felt tips, charcoal, ballpoints, chalk and other dry media. *Use a sketchbook to gather and collect artwork. *Begin to explore the use of line, shape and colour.	*Layer different media, e.g. crayons, pastels, felt tips, charcoal and ballpoint. *Understand the basic use of a sketchbook and work out ideas for drawings. *Draw for a sustained period from the figure and real objects, including single and grouped objects. *Experiment with the visual elements; line, shape, pattern and colour.	*Experiment with different grades of pencil and other implements. *Plan, refine and alter their drawings as necessary. *Use their sketchbook to collect and record visual information from different sources. *Draw for a sustained period at their own level. *Use different media to achieve variations in line, texture, tone, colour, shape and pattern.	* Make informed choices in drawing including paper and media.  * Alter and refine drawings and describe changes using art vocabulary.  * Collect images and information independently in a sketchbook.  * Use research to inspire drawings from memory and imagination.  * Explore relationships between line and tone, pattern and shape, line and texture.	*Use a variety of source material for their work.  *Work in a sustained and independent way from observation, experience and imagination.  *Use a sketchbook to develop ideas.  *Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape.	*Investigate a variety of ways to make different marks with dry and wet media. *Identify artists who have worked in a similar way to their own work. *Develop ideas using different or mixed media, using a sketchbook. *Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape.
<u>Painting</u>	objects.  Continuous provision - mixing colours.  *Explores what happens when they mix colours.  *Explores colour and how colours can be changed.	*Use a variety of tools and techniques including the use of different brush sizes and types.  *Mix and match colours to artefacts and objects.	*Mix a range of secondary colours, shades and tones. *Experiment with tools and techniques, including layering, mixing	*Mix a range of colours and know which primary colours make secondary colours.  *Use a developed colour vocabulary.  * Experiment with different effects and textures including	*Make and match colours with increasing accuracy. *Use more specific colour language e.g. tint, tone, shade, hue. * Choose paints and implements appropriately.	* Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.  * Work on preliminary studies to test media and materials.	*Create shades and tints using black and white.  *Choose appropriate paint, paper and implements to adapt and extend their work.  *Carry out preliminary studies, test media

	*Captures experiences and responses with a range of media, such as paint and other materials or words. *Create simple representations of events, people and objects.	*Work on different scales.  *Mix secondary colours and shades using different types of paint.  *Create different textures e.g. use of sawdust.	media, scraping through etc.  * Name different types of paint and their properties.  * Work on a range of scales e.g. large brush on large paper etc.  * Mix and match colours using artefacts and objects.	blocking in colour, washes, thickened paint etc. *Work confidently on a range of scales e.g. thin brush on small picture etc.	*Plan and create different effects and textures with paint according to what they need for the task. *Show increasing independence and creativity with the painting process.	*Create imaginative work from a variety of sources.	and materials and mix appropriate colours. * Work from a variety of sources, including those researched independently. *Show an awareness of how paintings are created, (composition).
Printing	*Beginning to be interested in and describe the texture of things.  *Create a simple stamp and use this to produce repeating patterns  *Experiment with consistency of paint and discuss the effects created  *Explores concept of negative /positive. Explore Pattern.	*Make marks in print with a variety of objects, including natural and made objects. *Carry out different printing techniques e.g. monoprint, block, relief and resist printing. *Make rubbings. *Build a repeating pattern and recognise pattern in the environment.	*Use a variety of techniques, including carbon printing, relief, press and fabric printing and rubbings. *Design patterns of increasing complexity and repetition. *Print using a variety of materials, objects and techniques.	*Print using a variety of materials, objects and techniques including layering. *Talk about the processes used to produce a simple print. *To explore pattern and shape, creating designs for printing.	*Research, create and refine a print using a variety of techniques. *Select broadly the kinds of material to print with in order to get the effect they want. *Resist printing including marbling, silkscreen and coldwater paste.	*Explain a few techniques, including' the use of poly-blocks, relief, mono and resist printing. *Choose the printing method appropriate to task. *Build up layers and colours/textures. * Organise their work in terms of pattern, repetition, symmetry or random printing styles. * Choose inks and overlay colours.	* Describe varied techniques. *Be familiar with layering prints. * Be confident with printing on paper and fabric. *Alter and modify work. *Work relatively independently.
3D Form	Continuous Provision - Uses various construction materials.	*Manipulate clay in a variety of ways, e.g. rolling, kneading and shaping.	*Manipulate clay for a variety of purposes, including thumb	*Join clay adequately and work reasonably independently. *Construct a simple clay base for	*Make informed choices about the 3D technique chosen.	*Describe the different qualities involved in modelling, sculpture and construction.	*Develop skills in using clay including slabs, coils, slips, etc. *Make a mould and use plaster safely.

	*Realises that tools can be used for a purpose. *Experiments to create different textures. *Manipulates materials to achieve a planned effect. *Uses simple tools to effect changes to materials. *Design and make 3D figurines using a range of materials that the children choose.	*Explore sculpture with a range of malleable media, especially clay. *Experiment with, construct and join recycled, natural and man-made materials. *Explore shape and form.	pots, simple coil pots and models. *Build a textured relief tile. *Understand the safety and basic care of materials and tools. *Experiment with, construct and join recycled, natural and manmade materials more confidently.	extending and modelling other shapes. *Cut and join wood safely and effectively. *Make a simple papier-mâché object. *Plan, design and make models.	*Show an understanding of shape, space and form.  *Plan, design, make and adapt models.  *Talk about their work understanding that it has been sculpted, modelled or constructed.  *Use a variety of material	*Use recycled, natural and manmade materials to create sculpture.  * Plan a sculpture through drawing and other preparatory work.	*Create sculpture and constructions with increasing independence.
History of Art	*Name some key Artists.  *Recognise range of paintings.  *Explore colour and texture within artwork.	*Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures. *Research relevant artists and place them in time or period.  *Know facts about chosen artist and paintings.	*Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures.  *Research relevant artists and pace them in time period  *Know facts about chosen artist and paintings.	* Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. *Research/discuss range of artists from given artistic era *Know details of artist and relevance to time period	* Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. *Research/discuss range of artists from given artistic era *Know details of artist and relevance to time period	*Relate artists to periods studied in history.  *Ask and answer questions based on relevant artists  *Compare and contrast work from artists from similar artistic eras.  *Begin to develop art appreciation.	*Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. *Compare/contrast artwork from different artists and understand their influence on society. * Develop art appreciation.
Exploring and	*Constructs with a purpose in mind,	*Record and explore ideas	*Record and explore ideas	*Select and record from first hand	* Select and record from first hand	* Select and record from first hand observation,	* Select and record from first hand

developing ideas (ongoing)	using a variety of resources. *Selects appropriate resources and adapts work where necessary. *Chooses particular colours to use for a purpose.	from first hand observation, experience and imagination. *Ask and answer questions about the starting points for their work, and develop their ideas.	from first hand observation, experience and imagination. *Ask and answer questions about the starting points for their work and the processes they have used. Develop their ideas.	observation, experience and imagination, and explore ideas for different purposes. *Question and make thoughtful observations about starting points and select ideas to use in their work.	observation, experience and imagination, and explore ideas for different purposes. *Question and make thoughtful observations about starting points and select ideas to use in their work.	experience and imagination, and explore ideas for different purposes. *Question and make thoughtful observations about starting points and select ideas to use in their work.	observation, experience and imagination, and explore ideas for different purposes. *Question and make thoughtful observations about starting points and select ideas to use in their work.
Evaluating and editing work (Ongoing)	*Begin to discuss what they like about their own and others' work *Suggest improvements (i.e. change the colour to red etc)	*Review what they and others have done and say what they think and feel about it. *Identify what they might change in their current work or develop in their future.	*Review what they and others have done and say what they think and feel about it. E.g. Annotate sketchbook. *Identify what they might change in their current work or develop in their future work. *Annotate work in sketchbook.	*Compare ideas, methods, approaches in their own, and others' work and say what they think and feel about them. *Adapt their work according to their views and describe how they might develop it further. *Annotate work in sketchbook.	*Compare ideas, methods, approaches in their own, and others' work and say what they think and feel about them. *Adapt their work according to their views and describe how they might develop it further.	*Compare ideas, methods, approaches in their own, and others' work and say what they think and feel about them.  *Adapt their work according to their views and describe how they might develop it further.	*Compare ideas, methods, approaches in their own, and others' work and say what they think and feel about them.  *Adapt their work according to their views and describe how they might develop it further.
Key Artists	Abstract Art: Autumn - Primary colours: Piet Mondrian Cubism/surrealism: Alberto Giacometti	Art Attack/Abstract: J Contemporary Art: An Portraiture: Pablo Pica Painting: Aelita Andre Collage and textiles: B collage and textiles	tony Gormley Isso	Rainforests: Henri Rou Portraiture Drawing: E Sculptures: Jarrow Cru Landscapes: Paul Ceza Textiles and Collage: P	Diego Fazio: sade and Henry Moore Inne:	Pop Art: William Morris/A Universe: Roy Litchenstei Local area/Sculpture: Jua Futuristic: Marcel Duchan	n n Munoz

Collage/Sculptor:	Observational Drawings: Paul Cezanne
Andy Goldsworthy	Portraits: Poonac
World – Paintings:	
Georges Seurat	
Mother's day: Van	
Gogh: Sunflowers.	